

UNIT III: VIRTUALIZATION, PROGRAMMING MODELS & CLOUD APPLICATION DEVELOPMENT

Short Questions

S.No	Questions	BT	CO	PO
1	Define virtualization in the context of cloud environments.	L1	CO2	PO1
2	What is a Hypervisor (VMM) and what is its primary operational role?	L1	CO2	PO1
3	State the primary difference between Full Virtualization and Para-Virtualization.	L2	CO2	PO2
4	Define the MapReduce programming model.	L1	CO3	PO1
5	What are the specific responsibilities of 'Map' and 'Reduce' steps in a MapReduce framework?	L1	CO3	PO1
6	What is Cloud Haskell and what type of environment is it designed for?	L1	CO3	PO1
7	Mention two key advantages of using Cloud Haskell for distributed cloud execution.	L2	CO3	PO2
8	State two challenges encountered when developing software directly in the cloud.	L2	CO3	PO2
9	What is Operating System-Level Virtualization?	L1	CO2	PO1
10	What is meant by "Data Locality" in cloud-parallel programming models?	L1	CO3	PO1

Long Questions

S.No	Questions	BT	CO	PO
11	a) Explain the conceptual architecture of Virtualization. Discuss in detail how it facilitates resource pooling and multitenancy.	L2	CO2	PO1
	b) Elaborate on the structural differences between Hardware-Level Virtualization and Operating System-Level Virtualization.	L4	CO2	PO2
12	a) Write a detailed note on Type-1 (Bare-Metal) Hypervisors and Type-2 (Hosted) Hypervisors, contrasting their execution profiles.	L4	CO2	PO2
	b) Explain the core limitations, overhead challenges, and security concerns introduced by CPU and Memory virtualization.	L2	CO2	PO1
13	a) Describe the operational architecture of the MapReduce programming model. Illustrate the flow from data splits to final aggregate.	L2	CO3	PO1
	b) Analyze how a MapReduce framework handles automatic fault tolerance, node failure, and dynamic scaling across a network.	L4	CO3	PO3
14	a) Discuss Cloud Haskell as a programming model. Explain how it implements message-passing and actor concurrency controls over nodes.	L2	CO3	PO1
	b) Compare the functional paradigm of Cloud Haskell against standard procedural or object-oriented distributed development frameworks.	L4	CO3	PO2
15	a) Detail the complete end-to-end engineering lifecycle, frameworks, and tools involved in modern Software Development in the Cloud.	L2	CO3	PO1
	b) Explain the significance of Continuous Integration and Continuous Deployment (CI/CD) workflows within cloud-native application environments.	L3	CO3	PO3